

## NOTES FOR CLUB LEADERS

### Introduction

This interactive toy shows fireworks exploding in the sky wherever you click and plays the sound of the fireworks exploding.

### Skills

This project covers:

- Responding to clicks
- Changing the appearance of sprites
- Playing sounds
- Broadcasting and receiving events

### Resources

This project uses resources found in the Scratch Backgrounds folders as well as the files found in the Fireworks resources folder included in this pack.

### Scratch Cards required

Change color

Glide

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### Basic exercises

Step 1: Create a rocket that flies towards the mouse

Step 2: Make the rocket explode

Step 3: Making each explosion unique

Step 4: Fixing the Broadcast Bug