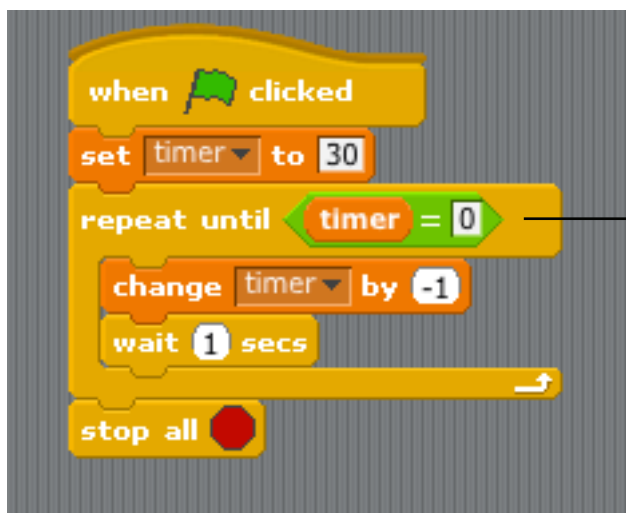


Making a timer for your game

Create a variable called timer and un-tick the box to make sure it isn't displayed on the stage.



Make a script that looks like this:



Set the number of seconds you want the game to last